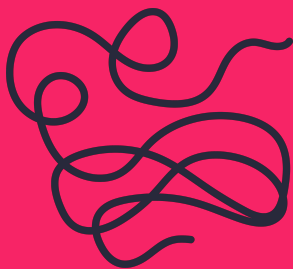
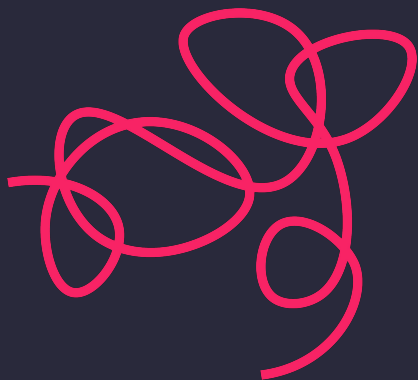


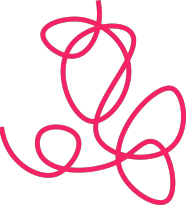
The PlayTank



being



learning
through
play

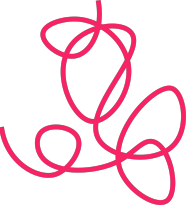


Welcome to the PlayTank! This is your one stop shop for all of the Boing PlayGames to provide positive and playful movement experiences for the young people you are working with.

In the PlayTank you will find 12 PowerPlays and 108 PlayGames, all built around the Physical Literacies we want to support young people in developing.

Remember, during the PlayGames let the children be children by embracing their playful and creative nature. Let them explore and be free, and focus on the best way of solving problems for that learner, at that time. Every learner is different and capable of being the very best version of themselves, we want to always celebrate that!





How do I use the PlayTank?

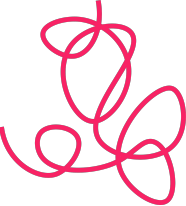
We have split the PlayTank into 4 sections; PowerPlays, Stage 1, Stage 2 and Stage 3.

PowerPlays:

There are 12 PowerPlays, you can use these as a starter activity to supercharge your sessions. The PowerPlays are easy to set up, have a few simple instructions and can be completed in a short period of time. PowerPlays are a great way to give the young people in your sessions some ownership of the session. As they become more familiar with the PowerPlay games, ask them to think of some rules, characters and challenges to build into the game. Before you know it, your group of learners could take complete control of the session.

Stages:

Each stage corresponds with an age group. Stage 1 is aimed at children from 4-7, stage 2 is aimed at children from 7-9, and stage 3 from 9-12. These stages are guidelines, you may feel that your learners would benefit from a higher or lower level at different stages of their developmental journey.



PlayBlocks:

Each stage is split into 12 PlayBlocks underpinned by a particular learning theme. Within each PlayBlock you will find 3 PlayGames. In total you will have 36 games, you could split this across the length of the school year (one session per week).

The PlayBlocks describe a particular set of intentions for the practitioner and the learner. These learning themes should guide the interactions between the practitioner and learner, but they are not a contract and other learning themes may emerge and decay throughout the learners engagement with the PlayGames.

Moving

Coordination

**Balance &
Agility**

**Negotiating
Space**

**Relating to
Others**

**Decision
Making**

**Angles &
Surfaces**

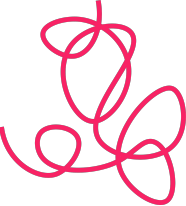
**Spatial
Awareness**

**Object
Control**

**Reaction &
Readjustme
nt**

**Healthy
Lifestyles**

Expression



What are the end of stage expectations?

At the end of each stage you will find end of stage expectations. These expectations provide an opportunity for the practitioner and learner to reflect together on their journey. These expectations foster the development of the young person's physical literacies, extending beyond their physical competencies, and instead focusing on the full range of domains that capture young people's development as they experience the world.

How is best to play the games?

Think of each PlayGame as a ball of playdough. We have designed our PlayGames to ensure they are flexible, adaptable and mouldable to best suit the young people you are working with. Use the guides as a starting point, and then let yours and the learners imagination run wild!